

# Ramella Pujitha

Course : **B.Tech**, Artificial Intelligence And Machine Learning, 2025

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Mobile : **9391586508**

CGPA : 8.9

ACADEMIC DETAILS					
COURSE	SPECIALIZATION	INSTITUTE/COLLEGE	BOARD/UNIVERSITY	SCORE	YEAR
UG	Artificial Intelligence And Machine Learning	Bapatla Women’s Engineering College	ANU	8.9 CGPA	2025
CLASS XII	MPC	Dknp jr college	BOIEAP	78 %	2021
CLASS X		Sri Vignan High School	BOSEAP	93%	2019
OBJECTIVE		To secure a challenging position in a reputable organization where I can make best of my potential by expanding my learnings, skills and knowledge while making a significant contribution to the success of the company.			
Subjects / Electives		DBMS, CNS, DAA, ML, AI JAVA, P&S, SE			
Technical Proficiency		Python, SQL, DBMS, C, C++, HTML, CSS, JAVASCRIPT			
SUMMER INTERNSHIP / WORK EXPERIENCE					
Intern (Web Development) - Intrenshala					
Intern (Artificial Intelligence) - Elewayte					
Intern (Ethical Hacker) - Supraja Technologies					
PROJECTS					
virtual mouse controlled by hand gestures					
This Project deals wi The project involves creating a virtual mouse controlled by hand gestures using computer vision and machine learning techniques. A webcam captures real-time video of hand movements, which are then processed by the Mediapipe library to detect and track hand gestures. These gestures are mapped to cursor movements and click actions using PyAutoGUI, allowing users to control their computers without physical contact. The system offers high accuracy and low latency, ensuring a responsive and intuitive user experience. This hands-free operation enhances accessibility and provides an innovative way to interact with computers.					
The virtual mouse using hand gestures offers numerous uses and benefits. It provides a hands-free method of controlling a computer, which can be particularly advantageous for individuals with mobility impairments, enhancing accessibility. The system also reduces the need for physical contact, making it a hygienic alternative to traditional input devices, especially in shared or public environments. Additionally, it introduces an innovative and engaging way to interact with computers, which can enhance user experience and productivity. The intuitive gesture-based control can also lead to reduced strain and fatigue compared to prolonged use of a traditional mouse.					
SOFT SKILLS					
Public speaking Listening Interpersonal Communication Decision-making Team work					
EXTRA CURRICULAR ACTIVITIES					
Served as a Class Representative Volunteer at Pragnya technical event conducted by IEEE Volunteer at Spices event conducted in IARE					
AWARDS AND RECOGNITIONS					
I won a gold medal Dance compition in my school					

CERTIFICATIONS	
CERTIFICATION	CERTIFYING AUTHORITY
Artificial Intelligence	Great Learning
Cyber Security	Great Learning
EXPERIENCE	
<b>Indeekart</b> <i>Software Developer / Digital Marketing Team Leader</i> <i>Feb 2024 – July 2024</i>	
<div><input type="checkbox"/> Design, develop, and maintain web applications to meet client requirements.</div> <div><input type="checkbox"/> Collaborate with cross-functional teams to deliver high-quality software solutions.</div> <div><input type="checkbox"/> Implement best practices for software development and ensure adherence to project timelines.</div>	
PERSONAL INFORMATION	
DOB: 25/02/2004 Marital Status: Unmarried Nationality: Indian	
LANGUAGES KNOWN	
English  Telugu	
DECLARATION	
I hereby declare that all the information given above is true and correct to the best of my knowledge.  Pujitha.	

